

JOB POSTING

Full-Time STEAM Educator

ORGANIZATION OVERVIEW:

Love science and wildlife? Want to make a difference every day in the lives of children and their families? If so, we want to hear from you!

Celebrating our 72nd year, CuriOdyssey is a children's science museum and zoo located in the Coyote Point Recreation Area in San Mateo County, California, overlooking the San Francisco Bay. As a team member at CuriOdyssey, you will have the opportunity to share your love of science and wildlife with children and their families. At CuriOdyssey, we honor nature, have empathy for people and animals, and value STEAM education. We are proud to present unique experiences that help our guests connect with, and appreciate, the natural world.

POSITION SUMMARY:

We are seeking a full time STEAM Educator. The STEAM Educator will be responsible for facilitating and delivering a variety of STEAM (Science, Technology, Engineering, Art/Animals, and Math) educational programs at CuriOdyssey. This role involves engaging with youth, educators, and visitors through hands-on experiences such as camps, workshops, and classes both on and off-site. The ideal candidate will reflect CuriOdyssey's values, bring enthusiasm for STEAM education, and demonstrate a passion for fostering curiosity and learning.

This regular, non-exempt full-time position offers a 40-hour work week, with a typical schedule of 8:35 am - 5:05 pm, Monday-Friday, including an unpaid 30-minute meal period. During summer and seasonal camps, the schedule shifts to Monday-Friday, 8:00 am - 4:30 pm. As a non-exempt position, you are eligible for overtime in accordance with California overtime laws.

ESSENTIAL DUTIES & RESPONSIBILITIES:

Education Program Development and Delivery

- Facilitate and engage youth, teachers, and/or visitors in a variety of STEAM educational programs and experiences such as camps, classes, and workshops that happen on and off-site in-person and online.
- Serve as a lead educator and co-teach programs within the educational portfolio. Note: In-person programs are conducted adhering to current county, state, and federal health and safety guidelines. Programs and classes will adapt as health and safety guidelines change.
- Direct one of our six summer camps, which are separated by theme (nature, zoology, physics and engineering, oceans, art science, and a combo of the others). Participate in the full programmatic cycle, including ideation, creation, collaboration, communication, budgeting, teaching, and revising.
- Co-lead one or more of our seasonal camp sessions in winter and spring. Participate in the full programmatic cycle, including ideation, creation, collaboration, communication, budgeting, teaching, and revising.
- Mentor seasonal Camp Leader Staff and Leader in Training teen volunteers.

- Contribute to the ongoing development of STEAM content and activities that are rich, authentic, and learner-driven in our school year programs
- Collaborate with School and Public Programs Manager and other educators to create curriculum and schedules for education programming.
- Other duties assigned to you at Management's discretion.

General Education Team Responsibilities

- Collaborate within and across teams toward the achievement of strategic department and organizational initiatives.
- Engage in the Education Department annual and strategic planning.
- Participate in ongoing training, including program animal handling, etc.

MINIMUM QUALIFICATIONS:

Education and/or Experience

- Related experience/training as an educator for children
- Experience with facilitating hands-on inquiry or project-based learning for children.
- Enthusiasm for providing inclusive programming so that all learners can access and participate in meaningful, challenging learning opportunities.
- Demonstrated track record of program facilitation with strong social and emotional competencies.
- Commitment to fostering diversity, equity, and inclusion within the learning environment.
- Willingness to handle and present on animals (i.e. snakes, ferrets, millipedes, tortoises) and biofacts (i.e. bones, fur, molts, or sheds).

Core Competencies

- **Program Delivery and Facilitation** – Ability to deliver engaging, hands-on STEAM educational programs for diverse learners, fostering inquiry-based exploration and supporting the development of the whole child. Demonstrates strong knowledge of STEAM subjects and experience facilitating hands-on, inquiry-based learning activities for children of varied cognitive abilities and identities.
- **Communication and Interpersonal Skills** – Excellent verbal and written communication skills with the ability to collaborate effectively with learners, caregivers, and colleagues, maintaining a positive and supportive learning environment.
- **Adaptability and Problem Solving** – Demonstrates flexibility and resilience in a fast-paced environment, with the ability to anticipate challenges, think critically, and implement proactive solutions.
- **Social and Emotional Competency** – Ability to navigate and support the social-emotional needs of learners, exhibiting empathy, patience, and understanding in program facilitation.
- **Organization and Time Management** – Efficient in managing multiple tasks, maintaining program materials, and ensuring a well-organized learning space. Ability to work independently with minimal supervision.
- **Cultural Competency and Inclusion** – Demonstrates a commitment to diversity, equity, and inclusion, creating a welcoming and affirming environment for all staff, volunteers, visitors, and program participants.

- **Safety and Compliance** – Strong understanding of child safety protocols, including identifying potential risks and maintaining compliance with organizational and regulatory standards.

CERTIFICATES, LICENSES, & REGISTRATIONS:

- Must be at least 18 years of age and able to work in the United States
- Take and clear a Live Scan background check
- Current CPR/First Aid/AED certification or willingness to obtain one
- Hold a valid CA driver's license

PHYSICAL REQUIREMENTS & WORK ENVIRONMENT:

The physical requirements herein are representative of those that must be met by an employee to successfully perform the essential functions of this job. Reasonable accommodations may be made to enable individuals with disabilities to perform these essential job functions.

- Mobility - Physical ability and endurance to occasionally carry and lift heavy materials, up to 50 pounds. Frequently move from a sitting to a standing position. Traversing uneven surfaces, bending, reaching, sitting on the floor with children and twisting are daily repetitive physical actions. Off-site programs will take place at school organizations in San Mateo County using the CuriOdyssey vehicle.
- Environment - Work is conducted at CuriOdyssey and immediately local space at Coyote Point, with some off-site programming at school sites, and community-based organizations. Programs will take place indoors and outdoors in various weather conditions.

PSYCHOLOGICAL DEMANDS:

- Address the emotional needs of children
- Provide a supportive and affirming environment for children who may be experiencing bullying, discrimination, or othering
- Communicate to caregivers with both empathy and transparency
- Remain attentive to the physical safety of children, including the proper identification and reporting of potential child abuse
- Interruptible and able to juggle multiple tasks
- Change priorities and “think on your feet.”

COMPENSATION, SCHEDULE, & BENEFITS:

- Compensation - \$26.00 per hour, 40 hours/week
- Employment Status - Non-exempt, Full Time
- Desired Start Date - January 4th, 2027
- General Schedule - Monday-Friday 8:35 am - 5:05 pm with seasonal shift to 8:00 am - 4:30 pm.
 - Due to the program demands during peak seasonal camps, use of vacation time during summer and other camp seasons may be limited
- Benefits - All employees receive mandated benefits in the manner prescribed by law (e.g., Paid Sick Leave, Social Security, workers' compensation). As a regular full-time employee, you are also eligible for the additional benefits we offer (e.g., vacation, holidays, personal time, medical/dental/life insurance, 403(b) retirement plan,

CuriOdyssey membership, CuriOdyssey Shop discount, and camp discounts for children of staff).

TO APPLY:

Please send a resume and cover letter to the Education Department at the email address: jobs@curiodyssey.org with "Full Time STEAM Educator" in the subject line.

- Possession of minimum requirements does not guarantee an interview.
- Please, no phone calls.

CuriOdyssey seeks to build a diverse work team and encourages applications from candidates who will add to that diversity. CuriOdyssey is an equal opportunity employer and considers applicants for all positions without regard to age, race, religious creed, color, national origin, ancestry, physical disability, mental disability, medical condition, genetic information, marital status, sex (including pregnancy, childbirth, breastfeeding and/or related medical conditions), gender, gender identity or expression, sexual orientation, military or veteran status, or any other status protected by federal, state, or local laws. If you require reasonable accommodation to complete a job application or interview, or to otherwise participate in the hiring process, please contact jobs@curiodyssey.org.