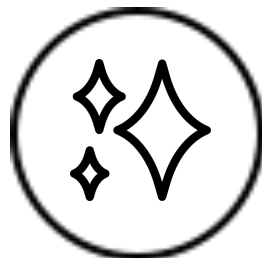


# Special Event: IlluminOdyssey

I am going to see IlluminOdyssey! I will use this social story to prepare for my visit.



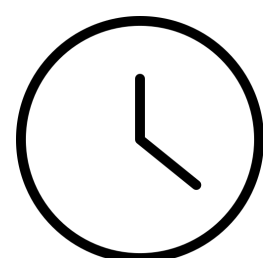
**Loud sounds**



**Bright lights**



**Crowds**



**Wait time**



A dark room with lit-up inflatable exhibits. The exhibits are purple, green, blue, pink, and orange. There is an LED chandelier on the ceiling in the center of the room.

# Staying Safe

It is important to follow the rules so I can stay safe during my visit.

I will walk as I explore all the fun exhibits.

I need to look where I am going so I do not run into other people as I explore.

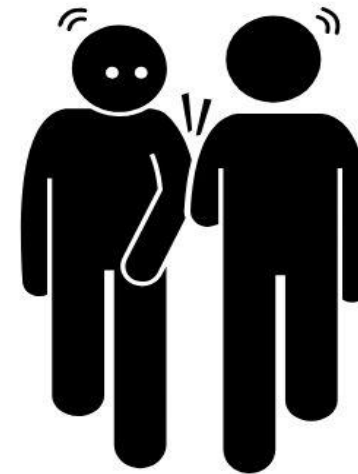
I need to look out for steps or exhibits on the floor so I do not trip or fall.



**No running**



**Watch your step**



**Look for people around you**

Left: Icon of a person running with a red circle with a slash through it. Middle: An icon of a person tripping on stairs. Right: An icon of person bumping into another person. The icons are black with a white background.



# IlluminOdyssey Sounds



There will be soft music and “night-time sounds” playing inside IlluminOdyssey.

There may also be lots of people playing loudly in IlluminOdyssey.

If loud noises bother me I can bring my headphones with me to IlluminOdyssey.

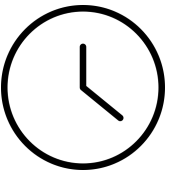
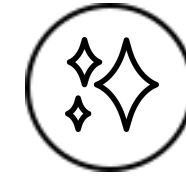


**Night Time  
Forest Music**

You can listen to some of the sounds you might hear while walking around the space.

A black speaker on a tripod against a wooden wall. There are small green, red and purple points of light on the wooden wall.

# Walking to IlluminOdyssey



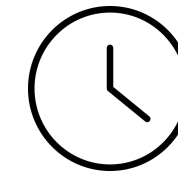
As I walk to IlluminOdyssey, the hallway will get dark. But there are some paper lanterns and a green sign to help light the way.

There are also glowing exhibits that I can play with in the hallway before going into IlluminOdyssey.



A dark hallway with a large, rectangular exhibit on the left side. There are orange paper lanterns on top of the exhibit.

# Entering IlluminOdyssey



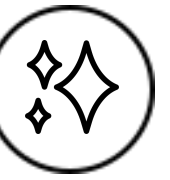
When I enter IlluminOdyssey, I will see a table with colorful lanterns.

I can borrow a lantern to carry with me, or I can leave it on the table.

If I use the lantern, I will return it to the table when I leave IlluminOdyssey.

Multiple glowing lanterns on a table. The lanterns look like candles and have a strap on top to hold. They glow purple, blue, red, orange, green and yellow light.





# IlluminOdyssey Sights

IlluminOdyssey will be dark, but there are many bright lights inside. Some lights will glow like my lantern. Some lights will flash and move like lasers and dance lights.



The Redwood Hall in CuriOdyssey. The overhead lights are off, and there are light-up exhibits throughout the space.



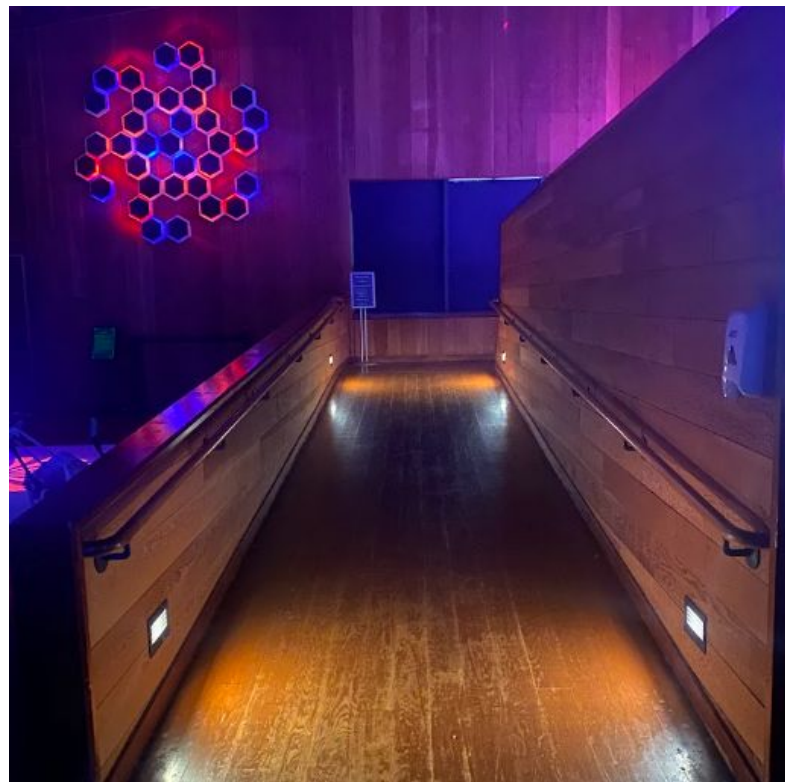
# Levels



The Redwood Hall has four levels.

I can use the ramps to go up and down from one level to another.

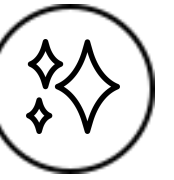
To go to the second level, I can use the ramp to the left or the stairs to the right.



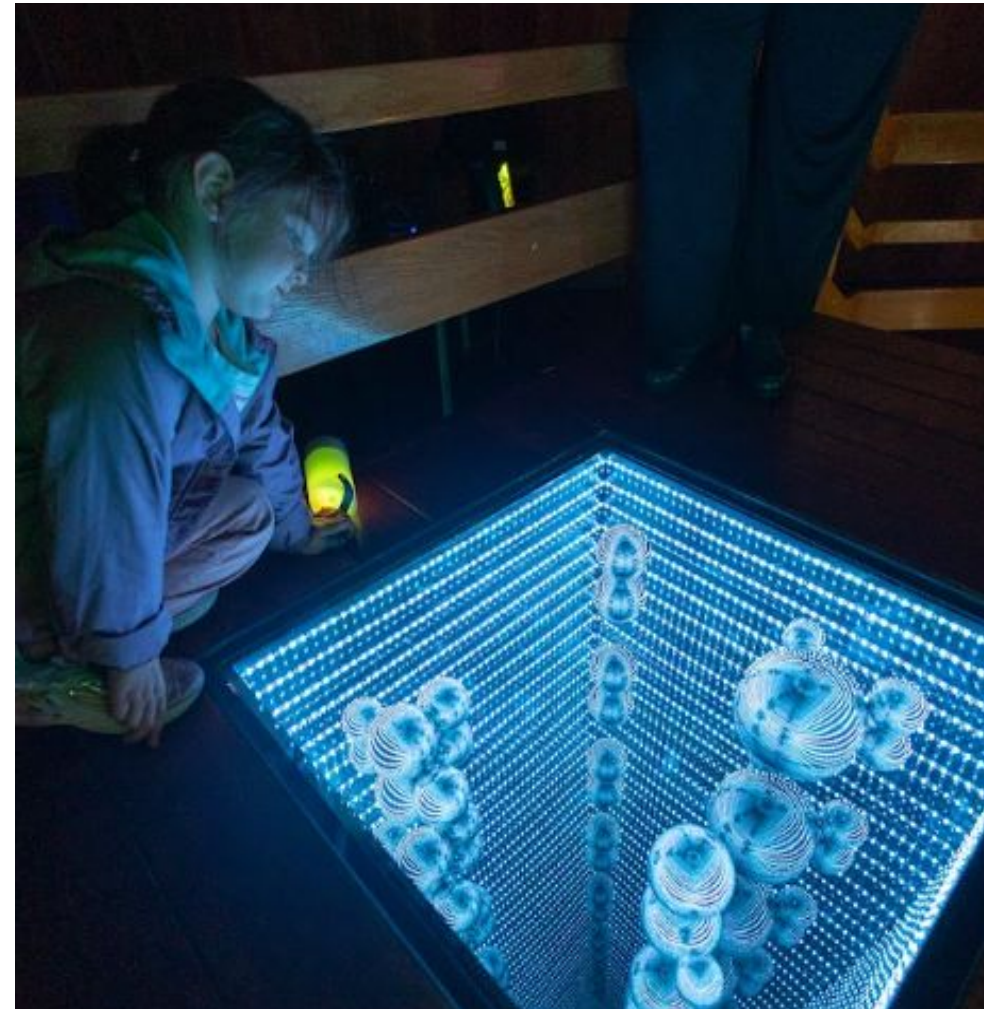
Left: Wooden ramp leading to the second level. Middle: Left arrow points towards ramp and right arrow points the direction of the stairs. Right: A wooden staircase next to a glowing light exhibit.



# Stairs and Infinity Mirror



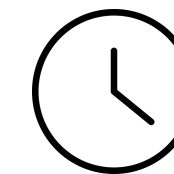
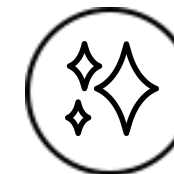
The stairs have a light exhibit in the floor that looks like a hole, but it is safe to walk on. That exhibit is called an Infinity Mirror.



Left A staircase with a glowing green and red inflatable light exhibit on the left. Middle: A child crouching and looking down into the Infinity Mirror. The Infinity Mirror is covered with small blue lights and reflective circles. Right: A flat path leading to the Infinity Mirror.



# Playing with Exhibits



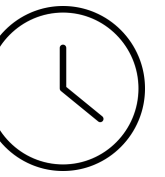
I can play with many of the exhibits. I can draw with light, I can turn knobs and slide panels to change colors, and I can dance in the light too!



Left: A light drawing of a smiley face on a flat surface. A square box with blue light is at the bottom of the face. Middle: Two kids dancing in front of a wall. Their shadows on the wall are pink and green. Right: A small child turns colorful glowing knobs on a wall.



# Playing with Exhibits



Some exhibits are optical illusions, and help us look at the lights in different ways.



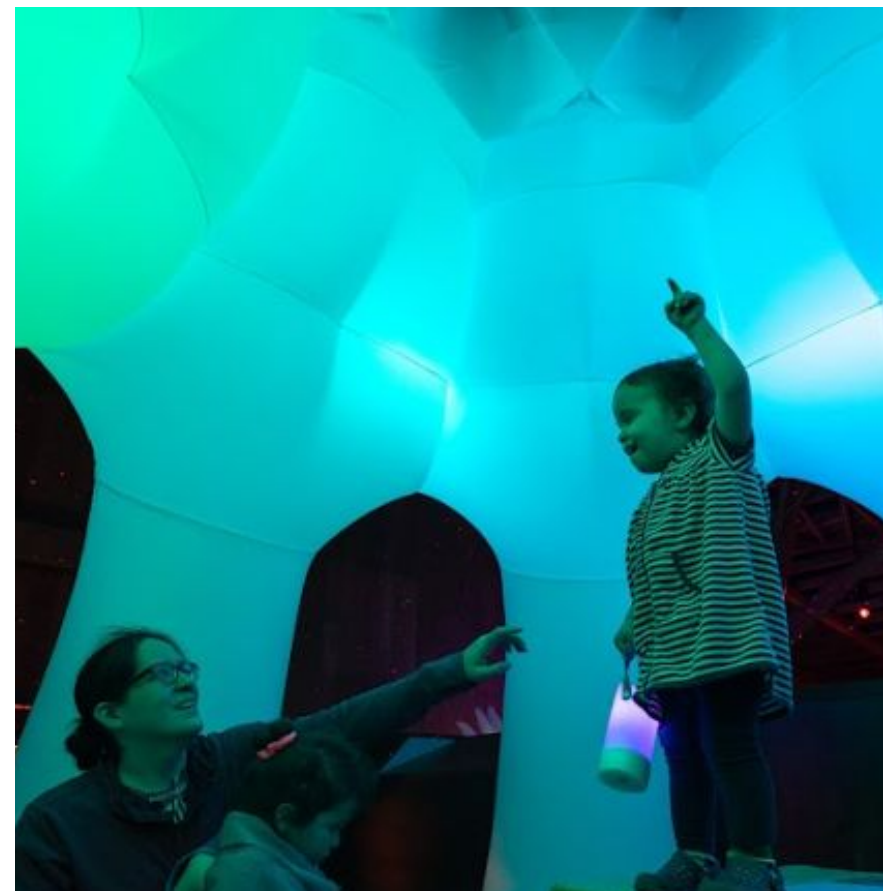
Left: A hand pointing a wand at a grey plastic screen. There is a circular rainbow around the tip of the wand. The color closest to the wand is purple, then blue, green, yellow, orange, and finally red. Right: A rectangular panel with small plastic rectangles on the surface. The smaller rectangles show red, green, and blue lines of light.



# Astrobotanicals



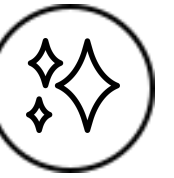
Astrobotanicals are large sculptures filled with air that light up.  
I can watch them change colors and gently feel how smooth they are.  
Some of them have a space where I can crawl inside.



Left: A dark room showing an inflatable light exhibit. The inflatable light exhibit has four legs and cone-like shapes at the top. The exhibit glows red and green. There is a carpet underneath the exhibit. Right: Inside the inflatable light exhibit, an adult extends their hand to a child while the child stands on a platform and points to the green and blue ceiling of the exhibit.

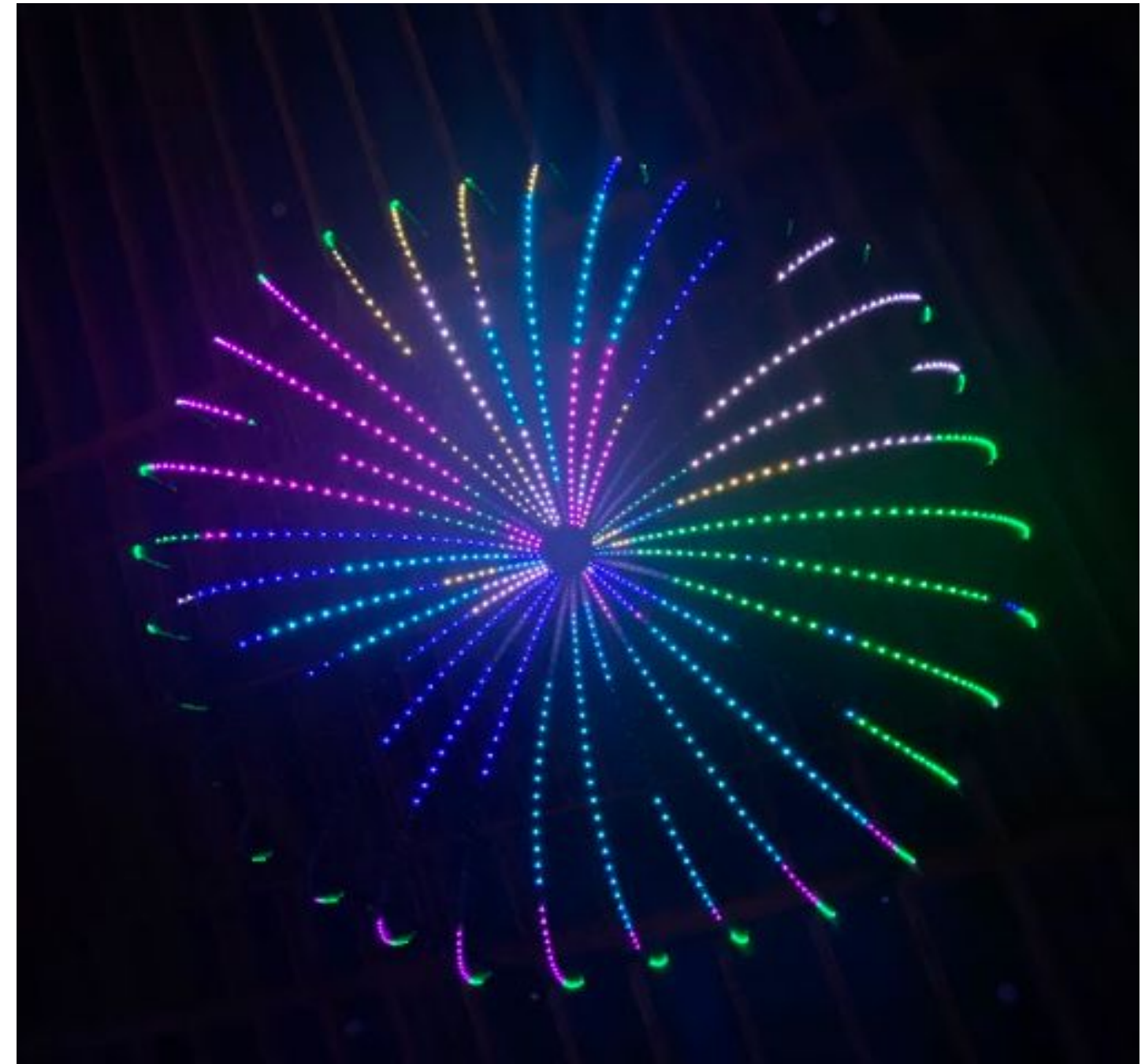


# Chandelier



The chandelier exhibit hangs from the ceiling and has different light patterns.

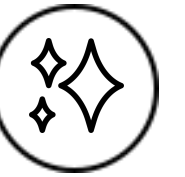
Sometimes it will blink and sometimes lights will be solid.



There is a chandelier in the center. The chandelier is circular with strips of small purple, blue, green, yellow and white lights coming from the center of the circle.



# Bloom



Bloom is a 3D exhibit located on the top level that uses flashing light as it turns.

I can turn the knob to see it move or I can play with another exhibit.

*Caregiver Note: This exhibit uses a strobe light which may affect visitors who are susceptible to photosensitive epilepsy or other photo sensitivities. Bloom only activates if someone turns the knob.*



A glowing yellow and white object is covered with spiky shapes inside a dark glass box. The object looks like a small donut on top of a bigger donut.



# Sharing the space and taking turns



Some exhibits may have many kids playing at the same time. Other exhibits can only be used by one person at a time. If someone is playing with an exhibit or an area is too crowded, I can be patient and take turns or be flexible and come back later.



Left: Kids dancing together at the shadow wall exhibit. Purple, green, yellow shadows are on the wall. Right: An adult and two children playing with an exhibit. One child is touching buttons while the adult is moving a wooden blue knob. The exhibit is placed on top of a black square box. Red lasers are emitted from a white box enclosed in plexiglass.



# Taking Breaks

If I get overwhelmed or scared, I can ask for a break and go to another area of CuriOdyssey.



Science exhibits



Zoo



Whoosh playground

Left: A plexiglass wind tube with a bright green base. Foam shapes are contained around the tube on top of the green base. Middle: A river otter looking straight ahead. The otter is grey, brown, and white with black eyes. Right: A person in a red shirt sits on a blue disk. There are other people around him, and there is a slide on a hill behind him.



# Leaving IlluminOdyssey



When it is time to leave IlluminOdyssey, I can go through the exit on the top level or go back down to the door at the bottom level.

If I borrowed a lantern I will leave it on the table before I leave.



Left: Two open, sliding doors. Above the doors, there is a white sign that reads "EXIT" in red text. Right: A wooden table with with three lanterns. On top, a blue sign with white text reads "lantern drop off".